

From cashback to a
global payment system.

weeLeanpaper

Powered by blockchain technology:
the wee cashback system launches its own cryptocurrency.



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The purpose of this weeLeanpaper is only to give an overview on the weeMarketplaceAccess Token (WMA) and the related weeEcosystem and highlight selected matter, i.e. the weeGroup's business model, the weeEcosystem and the weeToken Model. The information set forth below is not exhaustive and does not imply any elements of a contractual relationship. In particular, it does not contain any risk description and other elements which are necessary in order to understand the risks and chances of an investment in the WMA. A far more comprehensive description is provided by the (complete) weeWhitepaper. Therefore, nobody shall consider to invest in the WMA without having read and fully understood all risks and chances related to the WMA.

The WMA is a utility token. It is not intended to constitute securities or financial instruments in any jurisdiction.

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Certain statements, estimates and financial information contained in this weeLeanpaper constitute forward-looking statements or information. Such forward-looking statements or information involve known and unknown risks and uncertainties, which may cause actual events or results to differ materially from the estimates or the results implied or expressed in such forward-looking statements. This weeLeanpaper can be modified to provide more detailed information.

1 Introduction



The weeNexx AG is part of the weeGroup, an operative group of twelve companies under the ownership of the Swiss Fintec Invest AG, Kreuzlingen, Switzerland, and is the company which is responsible for conducting the wee Initial Token Offering (ITO) and issuing the weeMarketplaceAccessToken (WMA).

The weeGroup has developed a well-known global shopping community and cash payback system under the brand name wee; this weeCommunity combines renowned brands and local retailers on its online platform. wee offers an innovative alternative to conventional loyalty programmes that motivate customers to collect loyalty points when making purchases. Instead of providing points which can only be used in shops of a certain company or group of companies, weeUsers receive cashback which can be applied to an open, multi-dimensional system with hundreds and thousands of connected partners (retailers, servicers), and can even be withdrawn in the form of real cash.

The weeGroup maintains a pan-European mobile cashback shopping system that is networked with online and offline local retailers through its Marketplace. These retailers provide their customers with a certain percentage of cashback on each purchase or service paid in cash, which immediately gets credited to the respective customer's weeCard or weeApp and is usable for any purchase made at offline partners with this card (in accordance with the respective legal requirements).

Furthermore, the weeCard allows for cashbacks to be converted into real cash pay-outs, making it highly attractive and different from more widely used loyalty and bonus programmes.

From August 2018 until August 2019, the weeGroup engaged Envolved GmbH from Munich, Germany, for the enhancement of its business strategy and particularly with the further development of its marketplace, including a new, state-of-the-art marketplace software designed to handle large numbers of users and transactions. Envolved GmbH is specialised in the development of marketplaces, member programmes, loyalty and cashback programmes; for example, it has already successfully supported customers such as Miles and More and other well-known loyalty programmes.

The weeGroup's network currently comprises 200,000 registered users and more than 20,000 offline and 1,700 online merchants, retailers and servicers. By 2020, wee is planning to increase these numbers to 500,000 registered users, 30,000 offline and 3,000 online merchants.

Local. Regional. National. European. Global.

1 Introduction

1.1 An Operational Business goes Blockchain

The weeGroup has already successfully established its innovative cashback system and currently generates revenues, making it a fully operational business. It has more recently recognised that the success and functionalities of blockchain technology offer immense possibilities for the further development of its operational cashback system. Until now, the weeGroup has relied on intricate, complex and expensive banking systems to manage user accounts and transactions. This has been both time-consuming and inefficient, resulting in high transaction costs. Through conversion and integration of wee's existing cashback system onto a blockchain-based system, the weeGroup expects its transformation to enhance the essential basis of its current technical base and business model, solving various problems – at minimal cost for users worldwide.

1.2 The Opportunity

The weeNexx AG, based in Kreuzlingen, Switzerland, is offering the weeMarketplaceAccess Token (WMA), which is a utility token, confirmed by the Swiss supervisor FINMA. WMA will be offered in a private sale to investors globally and followed by an Initial Token Offering (ITO). The proceeds from the issuance of WMA shall be used to transform the current digital business of the weeGroup onto blockchain and to aggressively market and develop the wee Marketplace and wee cashback system.

The main utility of the WMA will be to provide users (both merchants and customers) access to the wee Marketplace. Customers and companies will have to hold a specific minimum number of WMA in their ERC20 e-wallets in order to be eligible for the participation in the wee Marketplace.

In a second phase, a stable payment coin, the weePayCoin ("WPC"), shall be introduced and deployed into the wee cashback system. WPC will be 1:1 backed by the Euro as a stable currency to be implemented in the ecosystem. It shall be used for the purchase of goods and services by consumers and be the means of receiving cashback gains into respective ERC20 e-wallets. This step represents the migration of the existing cashback business model onto the blockchain: today, our customers collect wee points as clearing unit, which are 1:1

pegged to the respective local currency; tomorrow, customers will collect WPC instead.

The existing cashback customer base will be migrated onto the blockchain-based wee solution. All existing cashback rewards will be locked and converted into respective cashback amounts in the value preserving WPC on the basis of 1 EUR for 1 WPC. This transition can boost the velocity of the existing network of users. The WPC shall be easily and quickly transferable and value-stable because it is pegged to the Euro and, therefore, easily accepted by many retailers, servicers and merchants worldwide. Instead of users needing costly POS terminals, we expect the WPC to be accepted at all physical or digital stores that accept ERC20 tokens. At the wee Marketplace, users can also convert their crypto and cashback savings into fiat. If the WPC has been established as a global go-to payment solution amongst retailers and cashback providers, wee will further explore and develop the possibility to offer WPC-based financial services to everyone.



2 wee Business Model

2.1 Loyalty and Cashback

The weeGroup owns a successful, fully operative loyalty and cashback business with a substantial business in 14 European countries. Further countries to be added starting 2021. For the handling of payments, weeGroup will try to enter into a strategic partnership with a fully licensed e-money institute, which will facilitate the Introduction of new products and functionalities in the future.

In addition, wee online already contains about 1,700 national and international online shops such as Lidl, Saturn, Doc Morris, TripAdvisor and many more. These shops are part of the weeEcosystem, putting wee in a fantastic position to confidently and successfully move forward with its platform development.

2.2 Mobile Payment

More than just being a cashback provider, an important part of the wee business model is the venture into mobile payment, which is a technology that is currently in its early stages but quickly gaining popularity worldwide through systems like Apple Pay, Google Pay and Samsung Pay, offering consumers convenience and fast transactions.

Apart from the development of its cashback partner network, wee is bringing cashback and mobile payment to the sports industry through its dedicated weeSports & Entertainment division, which was able to showcase its abilities with the first weeArena in Bavaria, Germany, where sports fans have to use their weeArena Card to gain access to the arena, purchase all arena-related goods and services including tickets, food & drinks and, of course, collect valuable cashback.

2.3 Blockchain Technology

The implementation of blockchain technology will bring the wee Business Model into the future and differentiate it from competing cashback programmes in target markets by introducing new and important benefits to all involved parties.

By utilising blockchain technology, wee is planning to offer a payment method for customers and retailers that connects online and offline retailing with no hidden charges. The cashback collected in form of weePayCoin shall either be redeemed when making a new purchase, exchanged or paid out to the customer's bank account.

As Ethereum's ERC20 protocol will be used for the wee-



PayCoin, WPC is planned to be accepted outside of wee's own community by anybody and any retailer owning an ERC20 wallet, as WPC will be 1:1 exchangeable into Euro anytime.

2.4 weeSports & Entertainment

An important and growing part of the wee business model is the approaching of the sports and entertainment industry through its forthcoming division weeSports & Entertainment, which shall increase the number of registered wee users on the one hand, and encourage the integration of new retailers into the wee-Infrastructure on the other hand.

To establish the financial potential of this division, the weeGroup conducted a thorough business case analysis, which was structured around a profitability calculation through the comparison of six categories of revenues and five categories of expenditures, and showed a potential of approximately 122 million Euro in cumulative revenues until end of 2023 and a cumulative EBIT (operating profit) of approximately 58 million Euro.

2 wee Business Model

Currently, weeSports & Entertainment has launched its pilot program in the metropolitan region of Munich, Bavaria, Germany, where the division has successfully signed athletes and sports teams, and was able to complete the lighthouse project weeArena Bad Tölz, a significant strategic cornerstone in the further development of market penetration.

At the weeArena, wee provides a unique combination of the wee cashback marketplace with an open stadium payment system and end-to-end digitalisation, allowing sports fans to use modern mobile payment functionalities while simultaneously collecting cashback and obtaining significant discounts when shopping with their weeCard or weeApp, in and outside of the stadium. In addition, weeSports & Entertainment provides individualised offers, tailored fan campaigns and emotional incentivisation tactics to attract new sports fans and enthusiasts.



3 The weeEcosystem

The new weeEcosystem could amount to a massive leap in the global cashback and loyalty business worldwide.

3.1 The Utility weeMarketplace-AccessToken (WMA)

The WMA is a utility token that will be issued during wee’s Initial Token Offering (ITO), which will comprise a private sale and a public offer of the WMA. The funds raised by WMA offer to serve funding for wee’s transformation into blockchain and a kick start in the further expansion of the weeEcosystem. All participants will be incentivised to buy, hold and use WMA in order to grow the community and the network.

The weeMarketplaceAccess Token, which is the key element of the weeEcosystem, offers the opportunity to participate in the wee cashback system and the wee Marketplace where income can be generated through:

- cashbacks received;
- referral fees received;
- if a customer introduces a new retailer to the wee Marketplace;
- a percentage of all purchases made by a new member brought into the community by a merchant at any other merchant;

The WMA should be immediately usable. As soon as the Initial Token Offering has been completed, the WMA Token will have to be owned by merchants, retailers and servicers who want to participate in the wee Marketplace and the wee cashback system. Therefore, there is already a given use case and, along with the success of the wee Marketplace a steady increasing demand for WMA:

- Merchants, retailers, servicers and consumers will need to permanently hold a defined amount of WMA in their e-wallets to gain access to the wee Marketplace. The growth of online and offline purchases automatically leads to an increasing demand for the WMA.
- In addition, owners of more than the minimum of WMA tokens will receive added benefits such as higher cashback rates (customers) or added marketing incentives (merchants).
- Owners who hold their WMA tokens for longer terms also receive substantial advantages
- Merchants, retailers and servicers will be rewarded for keeping more WMAs in their e-wallets, for example by reducing their transaction fees or being granted bonuses that can be used in virtual promotions, as well as access to exclusive marketing campaigns.

Incentive	Customer	Offline Merchant	Online Merchant
Marketplace access	for free	5,000 WMA required	50,000 WMA required
WMA benefit	Cashback reward	Fees will decrease when tokens are held in the wallet for a longer period.	
Example benefit	For each WPC spent at wee’s partners shops, the customers receives extra cashback or e.g. gets back some additional WMA as a cashback reward.	For every month that the WMA are held in the wallet, the fees decrease by a small percentage. Alternatively exclusive marketing campaigns are offered.	
WMA benefit	Referral bonus	Promotion and additional marketing	New customers
Example benefit	If the customer refers a new user they will both earn 1,000 WMA.	wee will have dedicated space on its website to promote the shops that have at least 1 million WMA in their wallets.	

Please note: these figures are examples and might be adjusted according to the operational course of business

3 The weeEcosystem

3.2 The Stable weePayCoin (WPC)

As part of the weeEcosystem, WPC plans to offer the opportunity to integrate many people into cashless payment transactions seamlessly and at no risk. Worldwide, around 2.7 billion people do not have a conventional bank account. This excludes conventional money transfers via banks and the use of credit cards.

The WPC will be created to function as a payment means and shall be used for seamless borderless payments. This may be the driving fuel of the wee intelligent economy and the basis to which wee's unique financial infrastructure is built.

In order to achieve these goals, WPC will be structured as a stable coin. It shall be pegged to the Euro 1:1 and become the lubricant for operation in to and out of the wee Marketplace by consumers; as a means of purchasing goods and services and receiving cashback into e-wallets. WPC shall be usable by anyone, anywhere and anytime; users do not even need to have a bank account; only a smartphone with ERC20 wallet is needed to receive WPC and pay with it.

The WPC will replace the digital cashback system currently available to wee customers. Once the WPC is introduced to the ecosystem, wee users will begin to receive WPC as refund and payment instead of a digital cashback. In addition to the option to convert WPCs to Euros via the wee Marketplace, WPCs shall also be used as a general payment means once they have been provided with sufficient reserves of Euro.

The issuance (minting) and the deletion (burning) of WPC shall be thoroughly performed by the wee Marketplace and its partner bank. WPC shall only be issued by the wee Marketplace if and to the extent that amounts of Euro will have been paid in. When exchanging WPC for Euro, the deposited Euro amount will be transferred to the transferor and the corresponding number WPCs received by the wee Marketplace will be deleted. In the case of minting WPCs, the registered retailers, merchants or servicers have to pay a certain amount in Euro into an account held with the partner bank as a deposit, while customers have to top up their respective weeApp or weeCard by paying in Euro. As soon as the partner bank receives the Euro amounts, it issues the corresponding number of WPCs. WPCs will be deleted if and to the extent that, upon request, EURO will be paid out to a registered retailer, merchant or servicer or to a customer as the case may be. Most of the WPCs will be transferred by the wee Marketplace to the merchant's wee e-wallet,

the WPC cashback amount will be transferred to the transferor's wee e-wallet and the WPC transaction fee will be transferred to the weeGroup's e-wallet.

An established, independent auditing firm will periodically publish audit reports to ensure that the Euro amount matches the circulating WPC amount and is deposited in a bank account. The Euro amount must be equal to or greater than the total amount of WPCs in circulation, which is publicly visible in the blockchain. As a result, the weeGroup ensures that the WPCs are always covered by an equal Euro amount and are 100% pegged to the Euro. Until the introduction of the WPC, the system works with the already existing weePoints, a digital currency backed up by fiat.

3.3 The wee Marketplace

The wee Marketplace is already an existing and operating platform with global reach. Through its presence on the wee Marketplace, a merchant, retailer or servicer (weePartners) gets access to new potential customers. wee brings together all participating partners worldwide – with just one card or app – yet each one of them retains their own individual image. Having developed a revolutionary loyalty system, wee strengthens offline retailers and connects them with the world of online shopping.

The marketplace shall essentially promote two actions. First, it shall act as a HQ exchange minting or burning the weePayCoins for fiat and vice versa. Whenever someone is in possession of weePayCoin, they can conveniently convert the token for fiat currency at the promised pegged exchange rate. Furthermore, it will be possible to create new tokens by paying for them with fiat currency. This mechanism ensures that network expansion of wee will be at maximum efficiency, as even individuals who are not part of the wee community could easily accept weePayCoins without worrying about fluctuating crypto markets. On the wee Marketplace, users could make use of their WPC cashback for shopping. Once WPC has been established as a global go-to payment solution amongst retailers and cashback providers, the weeGroup plans to further explore and develop the possibility to offer WPC-based financial services to everyone.

Secondly, the wee Marketplace will not only act as an advantageous online and offline shopping and cashback community. In the future, it could even serve as an exchange between different kinds of rewards and loyalty programmes. This would allow the weePayCoin to become the de facto medium of exchange for segmented reward pools, promoting the open standard of this locked sector. People can be frustrated with collected points

3 The weeEcosystem

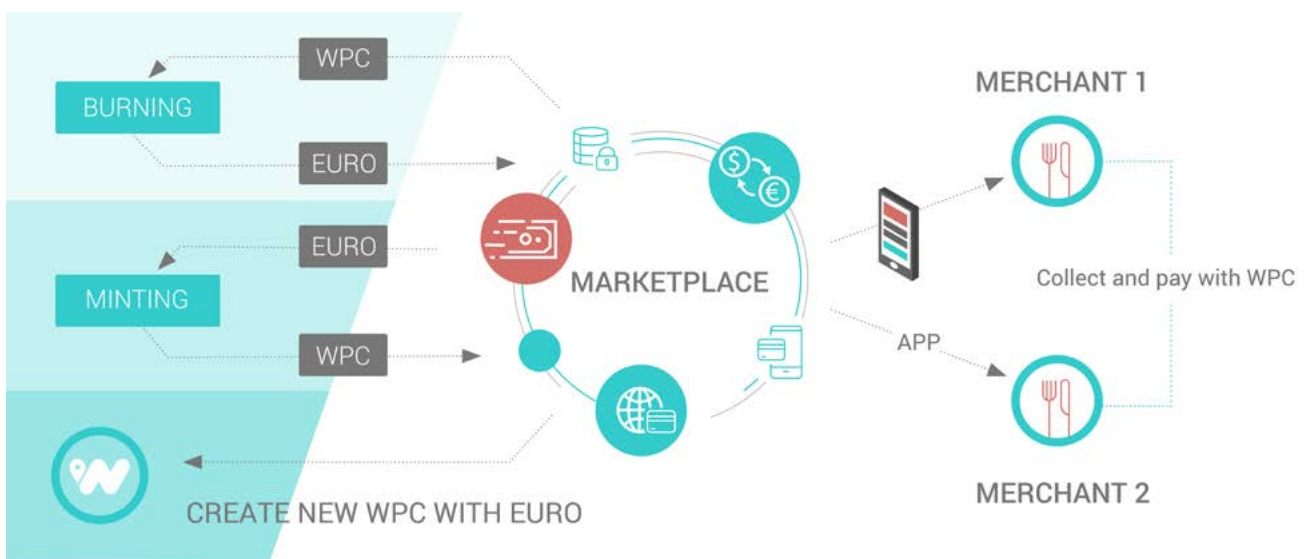
being accumulated in certain retail stores or restaurants and not being exchangeable for other points but having to be spent internally. Simultaneously, merchants, retailers and servicers benefit from the system as it solves or at least minimises their problem of huge allowances which have to be kept in their balance sheets with respect to their customers' unused loyalty points. The aim of the wee Marketplace is to create a cutting-edge way to trade, exchange and store such rewards in a centralised location, i.e. the weeApp. Using its resources to create ways to exchange the rewards for wee users, it will be as simple as converting one currency for another.

The wee Marketplace offers weePartners a wide range of advertising possibilities and marketing tools which is an additional incentive for merchants, retailers and services to make use of the wee Marketplace. It has a high reach and great advertising power, which has already been translated into good-selling marketing services. Furthermore, the wee Marketplace is collecting and analysing data from its customers. The results could be offered to the weePartners on an anonymous basis as a further possibility to target their promotion campaigns and offers in a more customized form. This is another means to increase the attractiveness of the wee Marketplace. Furthermore, weeGroup guarantees that all personal information and data will be treated in compliance with and within the limits of any applicable legal requirements in order not to violate the rights of users.

The strategy for the next years, according to the concept of Involved GmbH, Germany, comprises the following key measures:

- Concentration on a few individual markets and sectors in the initial phase;
- During 2020, the focus will essentially be on the markets in Germany, Poland, Switzerland, the UK and Slovenia (first phase countries);
- Remaining countries such as France, Italy, Austria, the Czech Republic and Slovakia will be dealt with in a second step (from 2020 onwards). Additional European countries are considered from 2021 onwards by factor-based forecasting. A market entry in other countries outside Europe will be considered after the successful market entry in the above-mentioned first phase countries;
- In the current phase, the focus is still on the smaller partners (SME/long-tail partners). However, the clear focus in future will be on midsize partners, such as local petrol station chains with countless branches and, in the final stage, major players who do not yet have their own cashback or loyalty programme or who wish to participate in a multi-partner programme. Meanwhile, the wee Marketplace is to close the first direct contracts with medium size partners;
- In the initial selection phase, the focus will be on FMCG (Fast Moving Consumer Goods), petrol stations, drugstores, fashion, consumer electronics, catering and the travel industry;
- At the same time, the automatic collection of member data will make it possible to sell CRM campaigns not only to partners but also to suppliers and manufacturers in the future.

Minting, burning and distribution of weePayCoins in the wee marketplace



4 Token Business Model

4.1 Cashback and Exchange Fees

The cashback service could provide a generation of revenues. The weeGroup receives a fee for each transaction to cover operational costs, while exchange fees earned when exchanging WPC for fiat will generate profit. The transaction fee, along with the exchange fees, will be deducted from payments and transfers on the wee Marketplace.

4.2 Monetising of Data

The weeGroup's revenue shall come from different business units generating most of its revenue from analysed consumer data, or what is frequently known as smart data. The platform already offers profound insights into customer behaviour and local markets by analysing data on daily customer purchases. What may seem as mundane information to the average person is, in fact very valuable to companies wanting to familiarize themselves better with their existing customers as well as companies selling products and searching for new customers. Allowing the weeGroup to provide personalised marketing opportunities to sellers based on buyers' behaviour, the weeGroup will be able to precisely predict consumer needs and buying behaviour by using so called buyer personas (analysing and categorizing anonymous customer data). In this way the weeGroup can form a cooperative relationship with many interested organizations, from which both parties benefit. As for concerns around the use of customer data, wee guarantees that all personal information and data will be treated in compliance with and within the limits of any applicable legal requirements to not violate the rights of its users.

Hereby, the weeGroup is on its way of transforming from a sophisticated cashback programme to becoming recognised solution provider for data-driven digital marketing for retailers.

4.3 weePayCoin (WPC)

The WPC shall be a payment token based on the Ethereum blockchain which will be pegged 1-to-1 to the euro. As explained, the WPC shall replace the digital Euro which is currently in place for wee customers. After its implementation, wee users will receive WPC as cashbacks and payments, instead of digital cashback.

Besides the option of exchanging WPC to Euro through the wee Marketplace, the WPC, once it achieves adequate levels of reserve, should also be able to be traded for any other Ethereum token on decentralised exchanges like Poloniex, Bitfinex or Coinbase within the Ethereum network.

4.4 Fee Structure

The fees provided in the table are just for illustration and initial calculations. As we develop our platform and migrate our existing customers and users the fees will be adjusted. The actual fees are likely to be different.

Transaction	User	Merchant
Cashback	No fee	0.25%
WPC redemption	0.25%	0.25%
Peer to peer transfers	0.5%	0.5%

Minting and burning of WPC Minting and burning of coins will be strictly supervised by partner banks until wee has obtained its own e-money or banking license. Incoming fiat currency will be deposited and only then the equivalent amount in WPC will be minted. Exchange of WPC for fiat will transfer the deposited amount of fiat to the token holder and will burn the equivalent in WPC.

5 weeMarketplaceAccessToken (WMA) Token Sale

The private pre-sale of weeMarketplaceAccessTokens (WMA) to Family & Friends took place in the last quarter of 2018 and last quarter of 2019. The funds raised during the token sale will be used to transfer the current business onto the blockchain and to ensure announced milestones will be met.

5.1 Token Economics (Tokenomics)

Token name	weeMarketplaceAccessToken
Ticker symbol	WMA
Platform	Ethereum
Total amount WMA	20,000,000,000 WMA
Fundraising maximum	approx. € 100,000,000
Fundraising minimum	approx. € 10,000,000
Public presale Start	Q4 2019 [estimated]
Purchase price per WMA	€ 0.01 = 1 WMA
Minimum purchase amount	50,000 WMA
Limitations Information	to follow
Unsold WMA	Remain in the wee portfolio
Bonus structure	Exact bonus structure as shown below might be adjusted during the token sale.

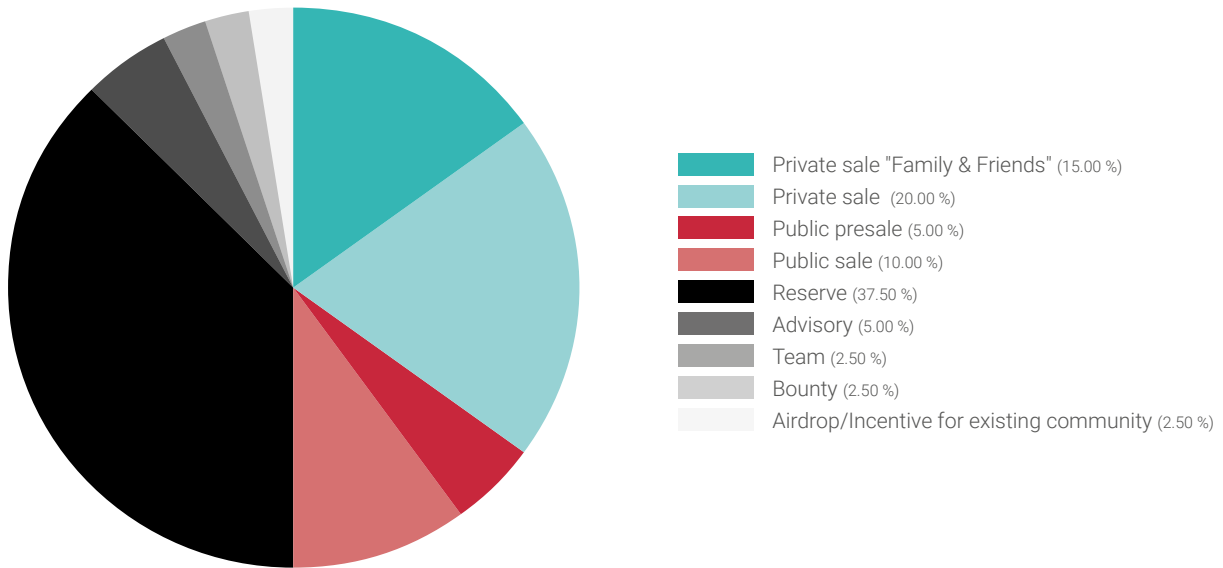
5.1.1 Timeline, Discounts and Bonuses

Phases	Time	Discounts
Private sale "Family & Friends"	Q4 2018 - Q3 2019	Sold out
Private sale	Q3 2019 - Q4 2019	Up to 40% (volume dependent)
Public presale	Late Q4 2019 [estimated]	Up to 40% (volume dependent)
Public sale	Q1 2020 [estimated]	Up to 25% (volume dependent)

5 weeMarketplaceAccessToken (WMA) Token Sale

5.2 Token Distribution

Token Distribution



Category	Amount (WMA)
Private sale "Family & Friends"	3,000,000,000
Private sale	4,000,000,000
Public presale	1,000,000,000
Public sale	2,000,000,000
Reserve	7,500,000,000
Advisory	1,000,000,000
Team	500,000,000
Bounty	500,000,000
Airdrop / Incentive for existing community	500,000,000
WMA total	20,00,000,000

5 weeMarketplaceAccessToken (WMA) Token Sale

Use of Funds



5.3 Use of Funds

This chart roughly reflects the estimated allocation of the funds raised until the completion of the ITO. Changes of or shifts between the mentioned categories are possible. The revenues from the ITO are intended to finance investments to transfer the IT platform onto the blockchain, to further develop the wee Marketplace as well as for the implementation of an extended list of financial services in the longer term. These investments start to take place immediately after a successful closing of the ITO.

The development and transition of the existent solution onto the blockchain will be one of the first tasks in the pipeline. Implementing the full functionality of the weePayCoins is key to starting the promoted blockchain-based operations.

The Marketing & Sales category includes the compensation of external marketing and sales providers.

Meanwhile, the geographical expansion of the business and the acquisition of new shops and users will be a key focus.

5.4 Roadmap

Phase 1 – Transition to blockchain

The first phase will focus on the transition of the current business and application onto the blockchain.

Phase 2 – Expansion to stable coin and financial services

Development of the stable coin, expansion of the user base and wee's list of financial services.

Q1-Q3 2018

Project evaluation and preparation

Q4 2018 - Q3 2019

Private sale "Family & Friends"

Q3 2018 - Q3 2019

Finalisation of strategic and legal documents and technical structure of the ITO

Q4 2019

Private sale II (raised 10 Mio. €)

Q1 2020

Public sale

2021

The current business model shall be completely migrated to the blockchain. weePayCoin shall be implemented. Notable expansion is planned in Western Europe and other regions. wee platform will open to loyalty programmes of third parties in 2020, which trade with other types of bonus programmes – such as frequent flyer miles. wee will apply for the relevant licenses in order to offer different financial services.

2022

wee plans to expand to Asia, America and Africa. At this time, wee should be a proven payment solution and will aim to receive its own bank licence. Many people without a personal bank account could be reached in this way, so that they can take part in the financial ecosystem and so that doors can be opened for them that were once closed. At the same time, wee plans to concentrate heavily on the implementation and operation of smart data as a main driver for further business development.

6 Management Team

Dr. Leo Thomas Schrutt

Chairman of the Board



Leo has more than 25 years of banking experience. The milestones of his career included working for the Swiss National Bank (the Swiss Central Bank), being Chief Analyst and Chairman of the Global Investment Committee at UBS, as well as a member of the Group Executive Board at Julius Baer with responsibility for the global institutional asset management. Today, Leo has his own consulting company. He holds several board memberships, is a consultant to institutional clients, and coaches top managers worldwide. He holds a PhD from the University of Basel (Dr. rer. pol.) and speaks seven languages.

Dr. Judith Behr

Chief Operating Officer



Member of the Board of Directors law firm experience in Dubai and in Charlotte, North Carolina. Long term experience within the wee Group as CEO and/or Member of the Board of Directors. Key activities: legal and operational areas concerning the wee Marketplace as well as data protection matters.

Rolf Gehriger

Legal Adviser / Representative of Small Shareholders



Member of the Board of Directors. Long term experience of forensic and consultancy support to small and medium-sized enterprises Lawyer/ corporate attorney and businessman.

Key activities: corporate management, project implementation, corporate and project finance, corporate governance and compliance, human resources together with an executive role as a Member of the Board of Directors.

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